



# Systematic State Space Exploration for Event-driven Multi-thread Programs

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## Event-driven Multi-threaded Programs

**Event model** – Queue the events as they arrive and execute handlers.

**Non-determinism:** Order of arrival of events

**Thread model** – Concurrent execution of tasks on different threads.

**Non-determinism:** Interleaving of operations executed on different threads

Systems using both concurrency models



Most of the existing techniques focus on the thread model.

**Research Objective:** Develop techniques to detect concurrency bugs in event-driven multi-threaded programs.

## DroidRacer Workflow and Results

• Acyclic graph representation of happens-before constraints.

- **Nodes:** operations in trace
- **Edges:** happens-before relation
- Saturate the graph with happens-before rules
- Report conflicting memory operations with no happens-before relation as race.

• Debugging assistance

- Method stack, high level events

• Classification of reported data races

- Races across threads – **85 potential races**
- Races across handlers on the same thread
  - Cross-post races: **423 potential races**
  - Co-enabled event races: **156 potential races**
  - Delayed post races: **49 potential races**

Tested on 15 Android applications including Facebook, Twitter, MyTracks, K-9 Mail...

## Race Detection for Android Programs

Android programs are event-driven and multi-threaded.

**Our Contributions**

Formalized concurrency semantics of Android applications.

Defined **happens-before relation** reasoning about causal ordering across threads and across event handlers.

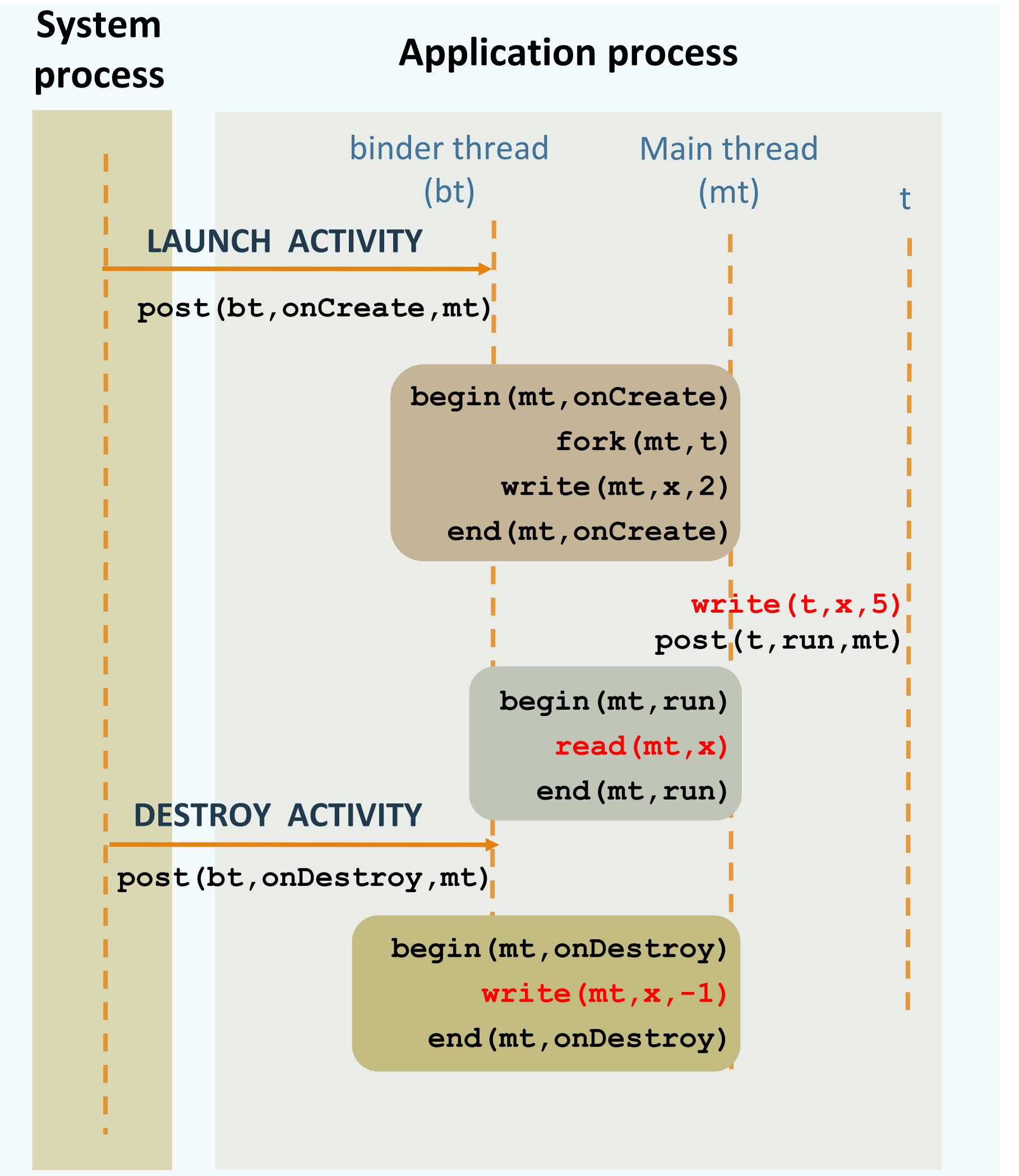
- Algorithm to detect both single-threaded & multi-threaded data races.

**DroidRacer** – a dynamic race detector.

- Performs systematic UI testing.
- Identified potential races in popular applications.

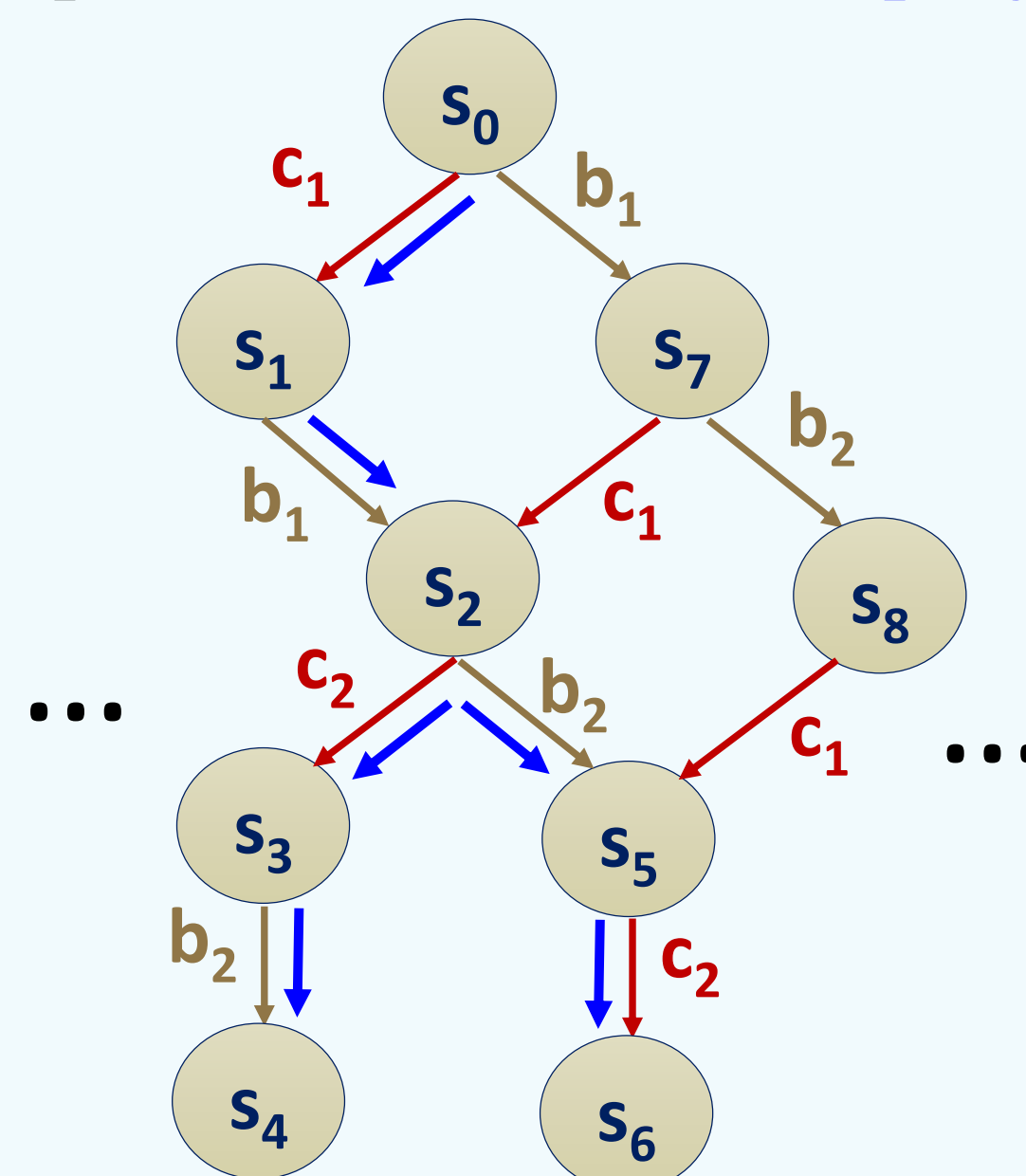


## Example Races in an Android app



## Systematic State Space Exploration

Scheduling non-determinism gives rise to a huge state space for multi-threaded programs.



Finding concurrency bugs requires systematic state space exploration techniques like **model checking**.

**Partial Order Reduction** minimizes redundant explorations by model checkers.

## POR for Event-driven Multi-threaded Programs

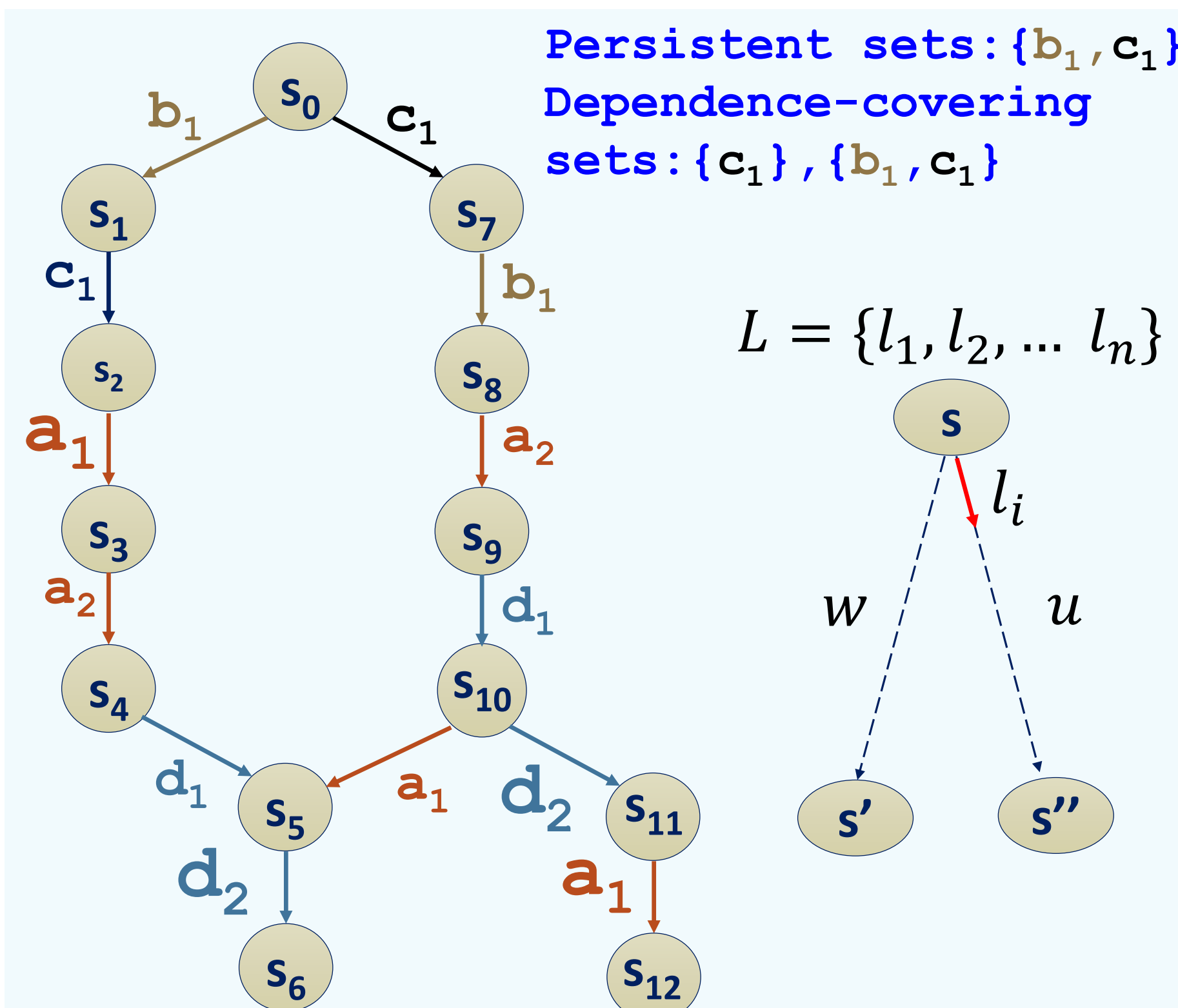
• Existing POR techniques are primarily for multi-threaded programs.

- Based on equivalence called **Mazurkiewicz traces** induced by a notion of **independence between operations**.

**Our Contributions**

- Dependence relation suitable for event-driven programs.
- A new notion of similarity between sequences called **dependence-covering sequences**.
- A new backtracking set called **dependence-covering sets**, which preserve deadlock cycles and assertion violations.
- Preliminary experimental evaluation showing the scalability of dependence-covering sets compared to persistent sets, for event-driven programs.

## Dependence-covering Sets



A set of transitions  $L$  at a state  $s$  is said to be **dependence-covering** if for any sequence  $w$  executed from  $s$ , a dependence-covering sequence  $u$  starting with some transition in  $L$  can be explored.

## Experimental Evaluation

Android Apps	DPOR		EM-DPOR	
	Sequences explored	Time taken	Sequences explored	Time taken
Remind Me	24	0.18s	3	0.05s
My Tracks	1610684	TIMEOUT	405013	101m
Music Player	1508413	TIMEOUT	266	4.15s
Character Recognition	1284788	199m	756	6.58s
Aard Dictionary	359961	TIMEOUT	14	1.4s

**DPOR** – an algorithm to compute Persistent sets.

**EM-DPOR** – an algorithm to compute dependence-covering sets

**TIMEOUT = 4 hours.**

## Related Publications and Tool Webpage

- Pallavi Maiya, Aditya Kanade, Rupak Majumdar. **Race Detection for Android Applications**. PLDI '14
- Pallavi Maiya, Rahul Gupta, Aditya Kanade, Rupak Majumdar. **Partial Order Reduction for Event-driven Multi-threaded Programs**. TACAS '16
- DroidRacer tool page: <http://www.iisc-seal.net/droidracer>