Consistency of Spectral Algorithms for Hypergraphs under Planted Partition Model

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Networks and communities

Networks are ubiquitous:



Social network



Biological network



Image segmentation

Community structure is universal:

- Behavioral similarity of friends
- Functional similarity of proteins / molecules
- Pixels associated with same object

Community detection is crucial:

- Server load balancing & efficient data storage in networking sites
- Finding functional relationships in biological networks

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From networks to graphs

 $Network \Longrightarrow Graph$ Community detection \Longrightarrow Graph partitioning

Graph partitioning:

- Group vertices into disjoint sets
- Each group has high edge density
- Few edges cross boundaries
- Groups of comparable sizes (balanced partition)





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Spectral algorithms:

[Fiedler '73; Shi & Malik '00; McSherry '01; Rohe et al '11; Vu '14]



Planted partition model

Question: How 'good' are these algorithms?

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Framework:

- Given n blue nodes, and n red nodes
- \bullet Connect vertices of same color with probability p
- $\bullet\,$ Connect vertices of different color with probability q < p



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Question (formal): How many vertices are incorrectly labelled?

Question: How 'good' are these algorithms?

Framework:

- Given n blue nodes, and n red nodes
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Remove labels

Question (formal): How many vertices are incorrectly labelled?

Answer: %error $\rightarrow 0$ as $n \rightarrow \infty$

[Rohe et al '11; Lei & Rinaldo '15]

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Hypergraphs

• Each edge can connect more than two nodes



 Graph



Hypergraph

Applications:



Electronic circuits

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Database systems



Molecular interations



Computer vision

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Hypergraph partitioning: Algorithms & applications

Circuit design [Schweikert & Kernighan '79; Karypis & Kumar '00]
Graph approximation for hypergraphs [Hadley '95]
Spectral hypergraph partitioning [Zien et al '99]
Categorical data clustering with hypergraphs [Gibson et al '00]
Hypergraphs in computer vision [Agarwal et al '05]
Tensor based algorithms [Govindu '05; Duchenne et al '11]
Higher order learning [Zhou et al '07; Rota Bulo & Pellilo '13; etc.]

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Hypergraph partitioning: Algorithms & applications

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•	Tensor based algorithms		[Govindu '05; Duchenne et al '11]
٩	Higher order learning	[Zhou et al	'07; Rota Bulo & Pellilo '13; etc.]

Spectral approach:

[Agarwal et al '05; Govindu '05; Zhou et al '07; Arias-Castro et al '11]



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Challenge 1:

- Existing planted partition model can only generate graphs
- Need a generalized model for hypergraphs

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Challenge 2:

- Graph adjacency: Random matrix with independent entries
- Adjacency of reduced graph:
 - Entries not independent
 - Need alternative tools for analysis

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Challenge 3:

- Hypergraphs can have too many edges (computationally expensive)
- Practical approach: Edge sampling
- Question: How good are sampled algorithms?

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Glimpse of the answer

Planted partition model:

- Hypergraph on n nodes, and each edge of size m
- k unknown classes of equal size, $k = O\left(\frac{n^{1/4}}{\log n}\right)$
- Unknown edge probabilities within class = p, and across classes = q < p

Theorem

[Ghoshdastidar & Dukkipati '15; '16a; '16b]

With probability 1 - o(1)

- number of vertices incorrectly labelled = $O\left(\frac{n^{(3-m)/2}}{(\log n)^{2m-3}}\right)$
- For m = 2, %error $\rightarrow 0$ as $n \rightarrow \infty$; For m > 2, error $\rightarrow 0$ as $n \rightarrow \infty$

• %error $\rightarrow 0$ even if only $\Omega\left(\frac{1}{n^{(m-1.5)/2}(\log n)^{2m-3}}\right)$ fraction of edges sampled

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Thank you

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